

	7/	47922/				E0220	
Reg. No.							

# V Semester B.C.A. 6 (NEP) Degree Examination, March/April - 2024 STATISTICAL COMPUTING AND 'R' PROGRAMMING

(Regular)

Time: 2 Hours

**Maximum Marks: 60** 

Instructions to Candidates:

All Sections are compulsory.

### **SECTION-A**

Answer any TEN questions. Each question carries 2 marks.

 $(10 \times 2 = 20)$ 

- 1. List the basic datatypes in R.
- 2. Define list in R. Write an example to create a list.
- 3. What do you mean by special values? Give example.
- 4. Mention the different assignment operators in R with examples.
- 5. Differentiate between cat () and Print () functions.
- 6. Write the syntax of "while" and "repeat" statements in R.
- 7. Write the purpose of prod () and round () functions. Give example for each.
- 8. List any four functions on set operations.
- 9. Define normal distribution.
- 10. What is ANOVA? Write the notations for Null and alternative hypothesis.
- 11. Write the purpose and syntax of lm () function in R.
- 12. What are regions and margins in a R plot?

#### SECTION-B

Answer any FOUR questions. Each question carries 5 marks.

 $(4 \times 5 = 20)$ 

- 13. Define vector in R. Explain the different ways of creating a vector.
- 14. What is recursion? Write an R program to find the factorial of a number using recursion.

P.T.O.



- 15. What is a file? Explain any four file handling functions in R.
- 16. Compute the mean and median for the following observations: (9,5,2,3,4,6,7) Mention the R functions for the same.
- 17. Write a note on simple linear regression.

## SECTION-C

# Answer any TWO questions. Each question carries 10 marks.

 $(2 \times 10 = 20)$ 

- 18. a) Discuss the features of R programming.
  - b) Explain the different algebraic operations on matrices.
- 19. a) Define variance, Covariance and correlation.
  - b) Write a R program to illustrate plot () list () and Pie () plotting functions.
- 20. a) Explain the concept of Markov chain with a suitable example.
  - b) Discuss the following:
    - i) Defining colors in R plots
    - ii) Point and click co-ordinate interaction.