## 

47921,	/F0210
7/ /41	LULLU

Reg. No.				
110B. 110.				

# V Semester B.C.A. 6 (NEP) Degree Examination, March/April - 2024 DESIGN AND ANALYSIS OF ALGORITHMS

### (Regular)

Time: 2 Hours

Maximum Marks: 60

#### Instructions to Candidates:

- 1) All Sections are compulsory.
- 2) Draw diagram wherever necessary.
- 3) Give examples if needed.

#### **SECTION-A**

Answer any TEN questions. Each question carries 2 marks.

 $(10 \times 2 = 20)$ 

- 1. Define algorithm? Mention its criterias.
- 2. Mention areas where algorithms are used.
- 3. Define asymptotic Notation? Name them.
- 4. Define space complexity and time complexity.
- 5. What is Prim's Algorithm?
- 6. Define Decrease and conquer.
- 7. Define decision tree? Mention key factors.
- 8. Define binary search.
- 9. What is Dijkstras Algorithm?
- 10. What is basic efficiency class? Name any two classes.
- 11. Define greedy method? Mention any one application of it.
- 12. What is NP class problem?



#### SECTION-B

Answer any FOUR from the following questions. Each question carries 5 marks.  $(4\times5=20)$ 

- 13. Explain characteristics of Algorithm.
- 14. Explain  $\theta$  (theta), big 'O',  $\Omega$  (omega) Notations with examples.
- 15. Write algorithm for quick sort.
- 16. Explain basic tree traversal techniques. Write algorithm for them.
- 17. Write pseudocode for Dijkstra's Algorithm.

#### SECTION-C

# Answer any TWO of the following questions. Each question carries 10 marks. (2×10=20)

- 18. Explain Brute force method Mention its Applications. Solve selection sort for the following Numbers 9,1,8,2,7,3,6,4,5
- 19. a) Explain travelling salesman problem. (5)
  - b) Discuss knapsack problem using greedy method. (5)
- 20. a) Explain divide-and-conquer. Write pseudocode (5)
  - b) Explain Kruskal's Algorithm with example. (5)