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Reg. No.						

IV Semester BCA 6 (NEP) Degree Examination, October - 2023 Multimedia and Animation

(Regular)

Time: 2 Hours

Maximum Marks: 60

Instructions to Candidates:

- 1. Answer all Sections are compulsory.
- 2. Draw diagrams wherever necessary.

SECTION-A

Answer any TEN from the following. Each carries 2 marks.

 $(10 \times 2 = 20)$

- 1. Expand HTML. Give any 2 features of HTML5.
- 2. What is a HTML form? Mention its elements.
- 3. What is Javascript? Give any two characteristics.
- 4. What is Animation? Define start and end states.
- 5. Define Key frame with its properties.
- 6. Expand and define SVG.
- 7. Write a code snippet to create HTML5-SVG star.
- 8. What do you mean by rendering context? Give a syntax for it.
- 9. Define Interpolation with a neat diagram.
- 10. What do you mean by Canvas? How do you embed it with HTML file?
- 11. Give the concept of canvas-Translation
- 12. Define the following.
 - a) Ordered list
 - b) Unordered list.

SECTION-B

Answer any Four form the following questions. Each carries 5 marks.

 $(4 \times 5 = 20)$

- 13. What is a selector in HTML? Explain any two types of selector with example.
- 14. Briefly explain longhand properties and shorthand properties with example.

- 15. Write a program to demonstrate SVG Circle with stroke and without stroke separately.
- 16. Explain the concept of beziercurveto () method with a neat diagram.
- 17. What do you mean by Canvas composition? Explain its any 3 attributes for global composite operation.

SECTION-C

Answer any two from the following questions, Each carries 10 marks. $(2\times10=20)$

- 18. What are gradients in SVG? Explain Linear gradient and Radial Gradient with example in SVG
- 19. a) Explain briefly canvas font and text properties.
 - b) Write a program to demonstrate text shadows using HTML canvas.
- 20. What is CSS? Explain the levels of style sheets with an example.