I COM DECEMBER AND COLOR DE LA COMPANION DE LOS COMPANIONS DE LOS

Reg. No.	47752/B0220
ixeg. No.	

II Semester B.C.A. 6. (NEP) Degree Examination, October - 2023 OBJECT ORIENTED CONCEPTS USING JAVA PROGRAMMING

(Regular /Repeater)

Time: 2 Hours

Maximum Marks: 60

Instruction to Candidates:

Answer the questions as per the instructions given.

Answer any Six questions.

 $(6\times 2=12)$

- a) Define class and object.
- List the commands used for compilation and execution of Java Program.
- . c) Define polymorphism in Java.
- .- d) Define Method overriding.
- e) Define Event.
- f) What do you mean by Grid Layout.
- g) Define Multithreading in Java.
 - h) Define stream classes.

2. Answer any Three questions.

 $(3 \times 4 = 12)$

- a) Define control structure. Explain any two looping statements in java.
- b) What is method overloading? Briefly explain with appropriate example.
 - c) Explain constructors in Java.
 - d) Write a Java program to find the factorial of given number.
- 3. Answer any Three questions.

 $(3\times 4=12)$

- a) Define Inheritance. Explain the types of inheritance.
- b) Explain how to import the user defined packages in java.
 - c) Define and explain Dynamic Binding in Java.
 - d) Write a Java program to demonstrate multiple inheritance and use of Implementing Interfaces.

P.T.O.

Answer any Three questions

 $(3\times 4=12)$

- a) Explain any 2 mouse and key Events in Java
- b) Write a java program to draw several shapes in the current window.
- c) Explain following GUI compoents
 - i) Check Boxes
 - ii) Radio Buttons.
- d) Define Layout Managers. Briefly explain border layout.

Answer any Three questions.

5.

 $(3\times 4=12)$

- a) Explain exception handling in Java.
 - b) Explain in-detail file reader class and file writer classes in Java.
- c) Explain the Thread life cycle with neat diagram.
- d) Explain how to create a thread by extending a thread class.